

GLOBALORIA Civics & News Games Competition

Civics and News Literacy Game Design Competition: Content Checklist

If you have entered your Civics, News Literacy or Social Issue Game in the Game Design Competition, use this checklist to optimize the content of your game. Use this sheet as a complement to the general [Competition Checklist](#).

- Visit and explore the Civics & News Literacy and/or Social Issue Resource Banks on Globaloria Central.
 - Read over the Useful Definitions and Examples section in the Resource Bank
 - Play at least 3 games posted in the Resource Bank
 - Explore at least 5 resource links posted in the Resource Bank
- Use the [iCivics worksheet](#) to help choose a topic.
- Watch the [LAMP mini lesson](#) on evaluating information from news sources.
- Educational content in the game was researched using at least 5 reliable sources.
 - Post these resources on the research section of my team page.
- Civics, News Literacy or Social Issue related skills *and* facts are a part of my game play.
- Learning happens during game play. (No quiz games!)
- My game is not prejudiced. No culture or group of people would be offended by my game.
- Information in my game is accurate and not biased.
 - Explore both sides to a controversial topic.